

7 priedas - KeyboardLayout.dtd, 1 psl. iš 2

```
1 <!-- Overall structure -->
2 <!ELEMENT keyboard (layouts+, modifierMap+, keyMapSet+, actions*,
terminators*)>
3 <!ATTLIST keyboard group NMTOKEN #REQUIRED >
4 <!ATTLIST keyboard id NMTOKEN #REQUIRED >
5 <!ATTLIST keyboard name CDATA #REQUIRED >
6 <!ATTLIST keyboard maxout NMTOKEN #IMPLIED >
7
8 <!-- Hardware layout elements -->
9 <!ELEMENT layouts (layout+) >
10 <!ELEMENT layout EMPTY >
11 <!ATTLIST layout first NMTOKEN #REQUIRED >
12 <!ATTLIST layout last NMTOKEN #REQUIRED >
13 <!ATTLIST layout modifiers IDREF #REQUIRED >
14 <!ATTLIST layout mapSet IDREF #REQUIRED >
15
16 <!-- Modifier descriptions -->
17 <!ELEMENT modifierMap (keyMapSelect+) >
18 <!ATTLIST modifierMap id ID #REQUIRED >
19 <!ATTLIST modifierMap defaultIndex NMTOKEN #REQUIRED >
20
21 <!ELEMENT keyMapSelect (modifier+) >
22 <!ATTLIST keyMapSelect mapIndex NMTOKEN #REQUIRED >
23
24 <!ELEMENT modifier EMPTY >
25 <!ATTLIST modifier keys CDATA #REQUIRED >
26
27 <!-- Keyboard mapping -->
28 <!ELEMENT keyMapSet (keyMap+) >
29 <!ATTLIST keyMapSet id ID #REQUIRED >
30
31 <!ELEMENT keyMap (key+) >
32 <!ATTLIST keyMap index NMTOKEN #REQUIRED >
33
34 <!ELEMENT key (action*) >
35 <!ATTLIST key code NMTOKEN #REQUIRED >
36 <!ATTLIST key output CDATA #IMPLIED >
37 <!ATTLIST key action IDREF #IMPLIED >
38
39 <!-- Actions (state records) -->
40 <!ELEMENT actions (action+) >
41 <!ELEMENT action (when+) >
42 <!ATTLIST action id ID #IMPLIED >
43
44 <!ELEMENT when EMPTY >
45 <!ATTLIST when state NMTOKEN #REQUIRED >
```

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```
46 <!-- ATTLIST when through NMTOKEN #IMPLIED -->
47 <!-- ATTLIST when output CDATA #IMPLIED -->
48 <!-- ATTLIST when multiplier NMTOKEN #IMPLIED -->
49 <!-- ATTLIST when next NMTOKEN #IMPLIED -->
50
51 <!-- Terminators -->
52 <!-- ELEMENT terminators (when+) -->
53
54 <!-- Entities for US keyboard layout virtual key codes -->
55 <!-- Incomplete for now; should this be in an external parameter entity?
-->
56 <!-- ENTITY keyUSa "0" -->
57 <!-- ENTITY keyUSs "1" -->
58 <!-- ENTITY keyUSd "2" -->
59
```